1) Question 1 is compulsory.
2) Solve any five questions from Q. 2 to Q.7.
3) Questions 2 to 7 carry equal marks.

Q1) Solve any Give of the following:
a) Lîst asymptotic notations.
b) What is divide and control strategy?
c) Define dynamic programming.
d) Which data structures are used fonimplementing DFS \& BFS?
e) Give difference between fixed tuple and variable tuple formulation.
f) What do you mean by branch and bound.

Q2) Attempt all questions
a) Order the following functions in ascending order of their growth rates.[5] $n^{2}, \log n, n^{3}, 2^{n}, n \log n, n!$
b) Show how mergesort algorithm works on the following numbers $20,40,50,15,30,35,10,5$
c) Define dominance rule.

Q3) Attempt all questions.
a) Define $\Omega$ notation. Prove that $10 n_{x}^{2}+3 n+2=\Omega\left(n^{2}\right)$
b) Find the shortest path from source 'a' to all other vertices in following graph using greed method.

c) What is Bounding function?

Q4) Attemptaly questions.
a) Explain algorithm to construct Huffman code. construct huffman code for following character set using variable size coding.

| Sr.No. | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Character | a | e | i | 5 | t | t | in |
| Frequency | 10 | 15 | 12 | 3 | B | 10 | 13 |

b) Consider the knapsack mistance $\mathrm{n}=4 \mathrm{w}=(2,4,6,9), \mathrm{P}=(10,10,12,18)$ $\& \mathrm{~m}=15$. Find the optimumbsolution of the $0 / 1$ knapsack using merge \& purge method.
c) What do you mean byyn-place sorting algorithm? Give exampte of in-place sorting algoxithm.

Q5) Attempt all questions.
a) Kartik is seventh standard student, Teacher gave assignment, project, music test, sports activity to the class.

|  | Assignments | Music test | Project | Sports Activity |
| :--- | :---: | :---: | :---: | :---: |
| Burden | 8 | 5 | 10 | 5 |
| Marks | 10 | 7 | 20 | 8 |

Maximum burden be can take is 23 units Help kartik to get maximum marks with the burden he can sustain.
b) Using floud warstall's algorithm. Find shortest path between every pair of vertices of the given graph.

c) Define anaracticulation point.

Q6) Attempt all questions.
a) Explain BFS. What is it's time complexity. Illustrate it on the following graphly

b) Obtain the reduced cast matrix for the travelling salesperson instance given by the cost matrix.

$$
\left[\begin{array}{cccc}
\infty & 7 & 3 & 4 \\
4 & \infty & 4 & 8 \\
10 & 5 & \infty & 5 \\
9 & 5 & 5 & \infty
\end{array}\right]
$$

Which node will be selected next in LCBB fornulation of problem.
c) State any two differences between traditionalmatrix multiplication and strassens matrix multiplication.

Q7) Attempt any two of the following.
a) Explain single source all destination shortest path problem using dynamic programming. Solve the following.

b) What is Backtracking? Explain Hamiltonion cycles from the following graph ${ }^{1}$
start
vert $x=v_{1}$

c) Define P \& NP Classes. Axplain relationship between P,NP, NP complete and NP-Hard Problems.

## (1) (1) (1)

